Self-Guided Field Trips @ The Neon Museum

A guide for educators





Self-Guided Field Trip General Info

Groups are welcome to request multiple days and multiple experiences based on the needs of the group and availability.

Self-Guided

- Approximately 1 hour long
 - Every 1st and 3rd Friday at 9:30 AM, 10:45 AM, or 12:00 PM
- Kindergarten-5th Grade: 1 adult per 6 students
 - 120 students max per field trip
- 6th-12th Grade: 1 adult per 8 students
 - 120 students max per field trip
- Experience is teacher/chaperone guided

Price

- Self-Guided: \$5 per student/chaperone
- CCSD Schools are FREE*

*Student admission and bus reimbursements are available to CCSD schools thanks to generous donors.

- Teachers must provide students with instructions and activities to complete during the field trip.
 - Please note: educators will be asked to provide their plans for their field trip
- Students MUST remain within the sight of a responsible adult chaperone during the entirety of the field trip
- Students should never be given "free time" to roam the museum on their own without a task or objective. This has led to students rough housing and behaving unsafely around the collection. We appreciate your assistance in keeping your students and our collection safe.

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Discovery Guides

Discovery Guides are educational booklets that contain activities that students can complete while in the boneyard. The Neon Museum provides 4 options that teachers can utilize: https://neonmuseum.org/discovery-guides/

Discovery guides are recommended for use by K-5th grade. Please note the photo scavenger hunt is not a suitable plan for the entire duration of a self-guided

field trip.



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- Come organized with a plan and backups activities
- The Museum does not provide materials so ensure worksheets are printed and students bring writing utensils.
- If bringing a worksheet, providing students with a clipboard or a book to have a hard surface they can write on is recommended.
- Organize students into small groups with chaperones acting as the leader for the group
- Ensure chaperones are informed of the activity and know their tasks with students before arriving
- Chaperones actively engage with the activities and with the information at the museum. Chaperones who have access to cell phones can scan QR codes in the Museum and can read with students to discover more information about the sign that may not be on the labels



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→ Ideas for Activities

K-5th: Discovery Guides and Photo Scavenger Hunt

6-12th:

- Visual Art projects using the collections as a subject for drawing or photography with guidance from chaperones and teachers
- Connecting Las Vegas history lessons to the collection

Any way that fits the needs of your class!

